

TOURNAMENT RULES -2022

HOME TEAM listed 1st on schedule

HOME TEAM wears white or light colored uniform

HOME TEAM provides game ball

HOME TEAM provides official score book

VISITING TEAM leads pre-game prayer

VISITING TEAM provides clock operator

WINNING TEAM **text game scores to:**

424-241-0284 in following format:

Gender/Age/Winning Team Name/Score – Losing Team Name/Score

For example: B14 CHSA2 38 – LHC 36

TIMING

4-minute warm up before games or until scheduled start time.

Games will not start early unless agreed upon by both teams.

10U & 12U – **6-minute quarters** (OT 3-minute periods + 1 full time-out)

14U & 16U – **7-minute quarters** (OT 4-minute periods + 1 full time out)

18U – **8-minute quarters** (OT 4-minute periods + 1 full time-out)

CLOCK

Running Clock in 2nd half when lead is 25 points or higher

Clock will not resume stop & go operations until point difference is under 20

PRESSING

No pressing a team that is trailing by 25 points or more

TIEBREAKER:

If there is a tie in the standings after all games are played the winner will be determined by the following in this order:

- Head to head result
- Point differential. Games won by 25+ count as a +1. Team with the highest additional points is the winner.

For questions and concerns, grab a court monitor or text Richard Sanders at 424-241-0284.